



# FOSS4G 2010

## TileCache, GeowebCache and MapProxy - a technical and usability comparison

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# What is a TileServer?

- *TileCacheServer* or *TileServer* save the content of a WMS as *Tiles* in a Cache
  - Tiles can be pre-rendered (seeding) or generated dynamically on demand
    - TileServer normally act as proxy between Client and the WMS-Server

# What is a TileServer?



Figure 1: Typical TileCache Infrastructure

(Source: [http://geowebcache.org/trac/attachment/wiki/WikiStart/gwc\\_medium.png](http://geowebcache.org/trac/attachment/wiki/WikiStart/gwc_medium.png))



# Why use a TileServer?

- Faster delivery of the WMS data to the client
  - Improvements in usability
- Reduced load on the WMS-Server through pregenerated tiles (rendering has only to be done once)



# How does it work

- The TileServer requests the predefined data from the WMS-Server
  - When using Metatiles, the response gets cut into tiles → *Tiling*
  - Tiles get saved in the cache and are accessible for the client

# Tiling of Metatiles



Figure 2: Tiling mechanism

# Caching Methods

TileServer often support two types of caching the data:

- 
- **seeding** (manually, requests and caches all tiles)
  - temporarily high load on the WMS Server
  - needs more time and disk space
  - client gets always a fast response
- 
- 
- **dynamic** (generating tiles only on demand)
  - fills the cache over time through user requests
- longer responsetime for the client if requesting a non cached area  
(only for the first time)



# Caching Methods

TileServer can use both approaches:

- Requests, which are not already in the (pregenerated) cache can be fulfilled through adding the missing data on demand
- These tiles will be added to the cache for further requests





# Communication between Client and TileServer

## WMS-C (Web Mapping Service – Cached)

- Results of discussions on the FOSS4G 2006
  - Constrains requests to a predefined grid

### Example:

```
http://wxs.ign.fr/geoportail/wmsc?LAYERS=ORTHOIMAGERY.ORTHOPHOTOS&  
EXCEPTIONS=text/xml&FORMAT=image/jpeg&  
SERVICE=WMS&VERSION=1.1.1&REQUEST=GetMap&STYLES=&  
SRS=IGNF:GEOPORTALFXX&BBOX=189952,5432960,190080,5433088&  
WIDTH=256&HEIGHT=256&TILED=true
```



# Communication between Client and TileServer

## TMS (Tile Map Service)

- Specification of OSGEO
- Based on the WMS-C recommendation
  - No official Standard
  - Supporting Servers:  
TileCache, MapProxy and GeoWebCache,  
on the client side:  
WorldKit, Openlayers, Cadcorp SIS und Merkaartor
  - Predecessor of WMTS
  - Example:

<http://tilecache.osgeo.org/wms-c/tilecache.py/1.0.0/basic/4/16/12.png>



# Communication between Client and TileServer

## WMTS (Web Map Tile Service)

- Official Standard of OGC since April 2010
- No replacement for WMS, more a extension
- Communication is realized with a ServiceMetadata-Document
  - Extends the request with a „getTile“ parameter

### ·Supporting Servers:

CubeSERV, MiraMon Map Server, GeoWebCache,  
in the future: Esri, TileCache

·Supported clients: Openlayers, Esri

### Example:

```
http://www.maps.cat/maps.cgi?service=WMTS&request=GetTile&version=1.0.0  
&layer=etopo2&style=default&format=image/png&TileMatrixSet=WholeWorld_C  
RS_84&TileMatrix=10m&TileRow=1&TileCol=3
```

# Client-Support

- Besides TMS, MapProxy, TileCache and Geoserver can be accessed as a standard WMS-Server
  - Problem: How to respond to requests with a scale not in the cache?
    - Solution: MapProxy and GeoWebCache use resampling
      - Picture quality and size of labels and symbol varies



# Client-Support

- OpenLayers works fine with cached WMS / TMS when using fixed resolutions  
( *resolutions: [0.703125, 0.3515625, 0.17578125, ...]* )
- QGIS / ArcMap only work with WMS of MapProxy or GeoWebCache
  - Support for WMTS is planned



# TileCache

- Python-based
- 
- Developed by MetaCarta Labs
- Installation really simple: Only requires a Webserver and Python-installation
- Acts as a CGI-Script
- Platformindependent

# TileCache

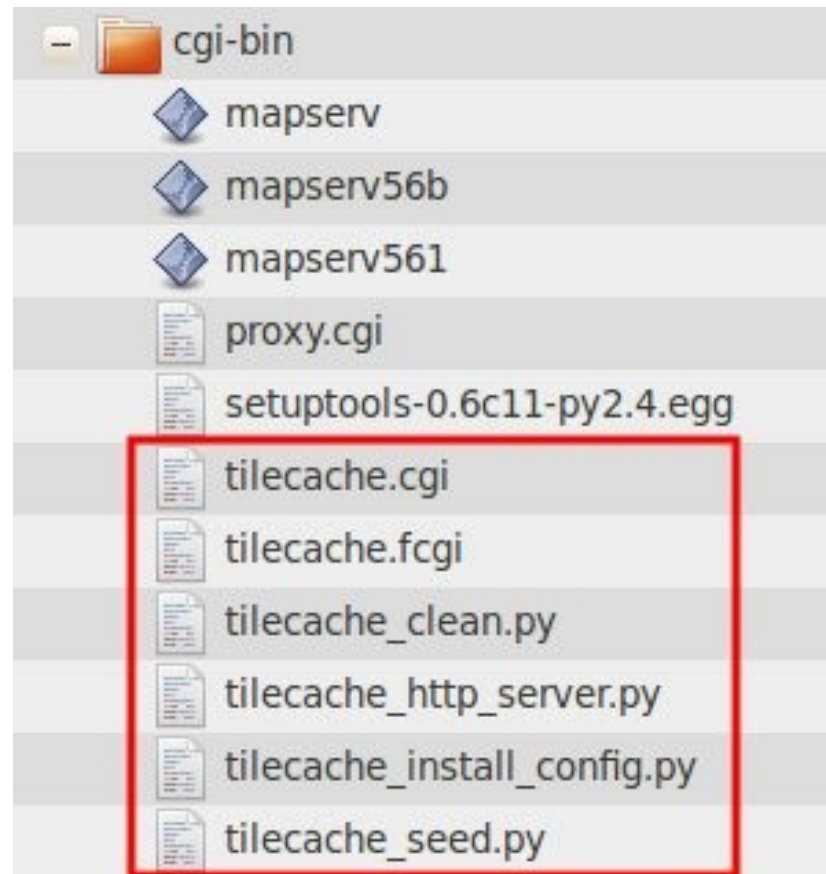


Figure 3: TileCache Python-Scripts



# TileCache

- Tiles can be saved in a DiskCache or a MemoryCache
- Only WMS Clients with support for fixed scales can use the WMS
  - TileCache does not support seeding on demand over WMS
    - Implementation of WMTS is planned



# TileCache

Typical configuration example (tilecache.cfg):

```
[Harbour]  
type=WMS  
size=256,256  
url=http://wsvmapserv.wsv.bund.de/wms_ienc  
mime_type=image/png  
extension=png  
Resolutions=0.175781,0.1,0.075,0.05,0.025,  
0.007812  
bbox=5.0,47.0,15.0,55.0  
metaTile=true  
metaBuffer=100
```

# TileCache

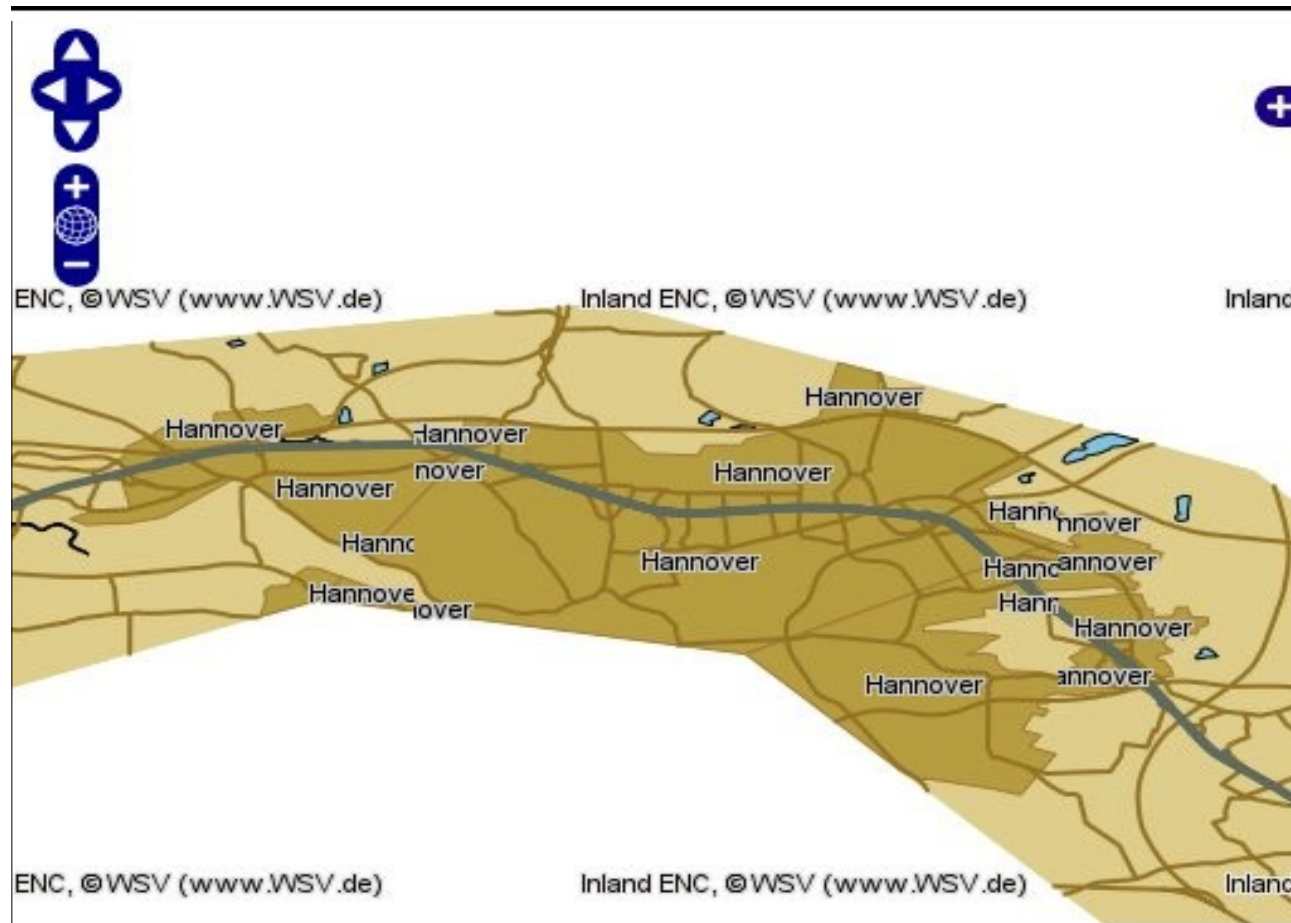


Figure 4: : TileCache w/o Metatile and Metabuffer

# TileCache

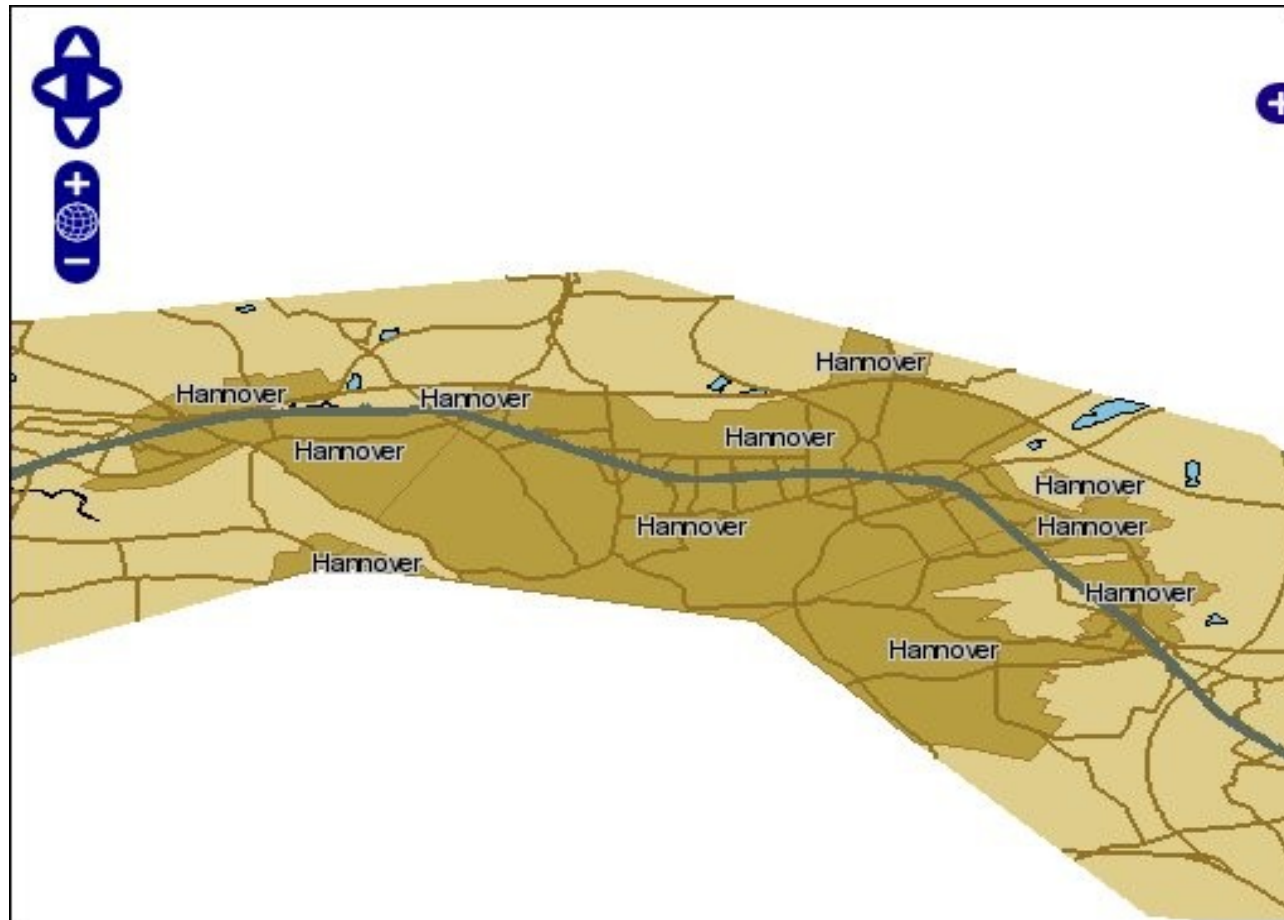


Figure 5: : TileCache with 3x3 Metatile and 100px Metabuffer



# TileCache

- Seeding example:

```
tilecache_seed.py [options] <layer> [<zoom start> <zoom stop>]
```

```
tilecache_seed.py --bbox "7,50,8,52" basic 10 12
```



# GeoWebCache

- Java-based, platformindependent
  - Developed by OpenGEO
- Installation: bundled with GeoServer or stand alone
- requires Java and a servlet-server, i.e. Apache Tomcat



# GeoWebCache

Supported Services (and clients)

WMTS,  
WMS-C,  
TMS,  
KML / Google Earth,  
Google Maps oder  
Microsoft Virtual Earth



# GeoWebCache

- Enabling resampling / recombining in GeoWebCache:

edit the geo-webcache-servlet.xml

```
<property name="fullWMS"><value>FALSE</value></property>
```

and set FALSE to TRUE

# GeoWebCache

·Creating a cache manually with GeoWebCache



Layer name:	Grids Sets:	
<b>nurc:Arc_Sample</b> <a href="#">Seed this layer</a>	EPSG:900913	OpenLayers: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> ]
	EPSG:4326	OpenLayers: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> ] KML: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> , <a href="#">kml</a> ]
<b>nurc:Img_Sample</b> <a href="#">Seed this layer</a>	EPSG:900913	OpenLayers: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> ]
	EPSG:4326	OpenLayers: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> ] KML: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> , <a href="#">kml</a> ]
<b>nurc:Pk50095</b> <a href="#">Seed this layer</a>	EPSG:900913	OpenLayers: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> ]
	EPSG:4326	OpenLayers: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> ] KML: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> , <a href="#">kml</a> ]
<b>nurc:mosaic</b> <a href="#">Seed this layer</a>	EPSG:900913	OpenLayers: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> ]
	EPSG:4326	OpenLayers: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> ] KML: [ <a href="#">png</a> , <a href="#">gif</a> , <a href="#">png8</a> , <a href="#">jpeg</a> , <a href="#">kml</a> ]

Figure 6: Webfrontend of Geowebcache



# GeoWebCache

- Example configuration:

```
<gwcConfiguration>
  <layers>
    <wmsLayer>
      <name>topp:states</name>
      <wmsUrl><string>http://atlas.opengeo.org:8080/geoserver/wms</string>
      </wmsUrl>
      <metaWidthHeight>
        <int>3</int>
        <int>3</int>
      </metaWidthHeight>
      <gutter>100</gutter>
    </wmsLayer>
  </layers>
</gwcConfiguration>
```

# GeoWebCache

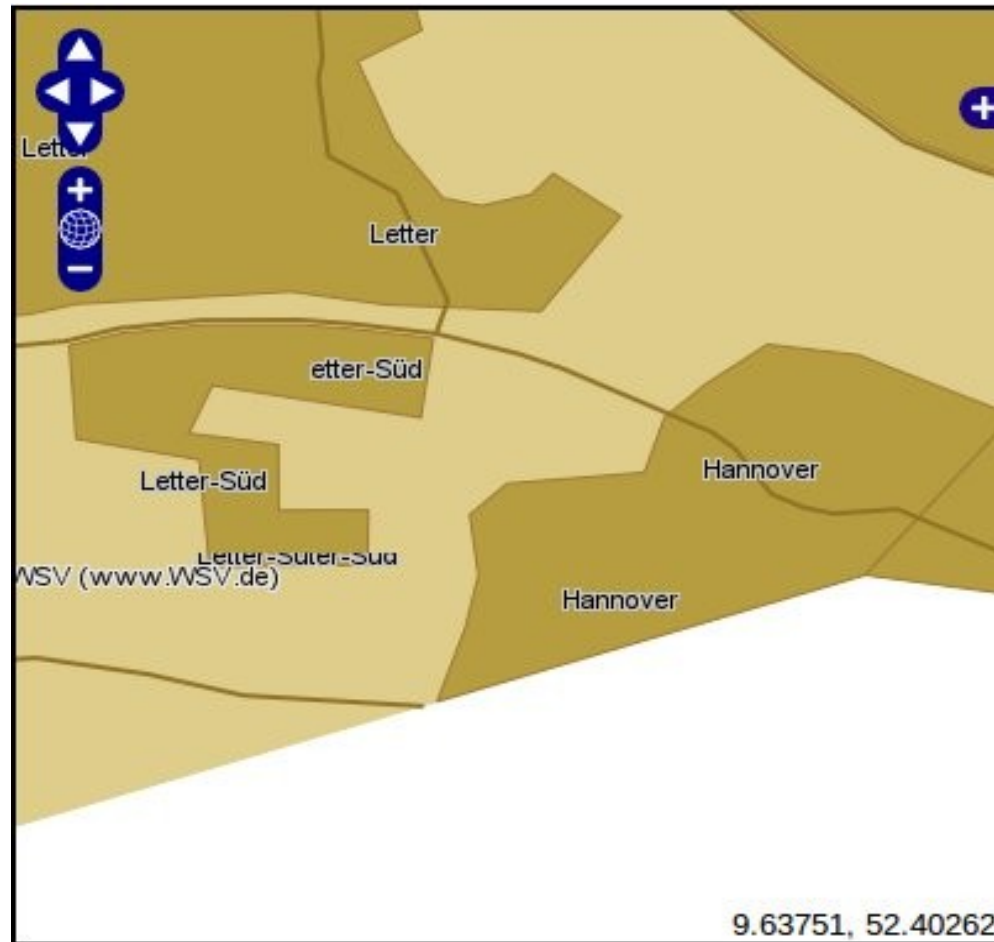


Figure 7: Geowebcache with 3x3 Metatiles and 100px Gutter



# GeoWebCache

## other features:

- Creation of individual CQL filters
- Can use time and elevation parameters of WMS 1.3.0
  - Multiple styles for single layers
- Supports simple WFS caching with geoserver
- Metadata of tiles will be stored in H2 database which allows better cache handling



# MapProxy

- Pythonbased, platformindependent
  - Developed by Omniscale
- Installation relatively simple in a “virtual python environment”
  - Configurationfiles use the YAML-Format



# MapProxy

- Supported Services (and clients)
  - WMS (1.0.0, 1.1.1, 1.3.0),
  - TMS (1.0.0)
  - KML (2.2)
- Uses resampling to serve tiles in all scales



# MapProxy

- Cache can be seeded or filled dynamically

- Example:

```
mapproxy_seed -c4 -f proxy.yaml seed.yaml
```

- GetFeatureInfo can be activated in the services.yaml:

```
type: cache_wms  
wms_opts:  
version: 1.3.0  
featureinfo: True
```



# MapProxy

Configuration example:

osm:

- md:
- title: Omniscale OSM WMS - osm.omniscale.net
- param:
- format: image/png
- srs: ['EPSG:4326', 'EPSG:900913']
- res: [0.175781, 0.1, 0.075, 0.05, 0.025, 0.007812 ]
- tile\_size: [256, 256]
- sources:
- - type: cache\_wms
- req:
- url: <http://osm.omniscale.net/proxy/service?>
- layers: osm
-

# MapProxy

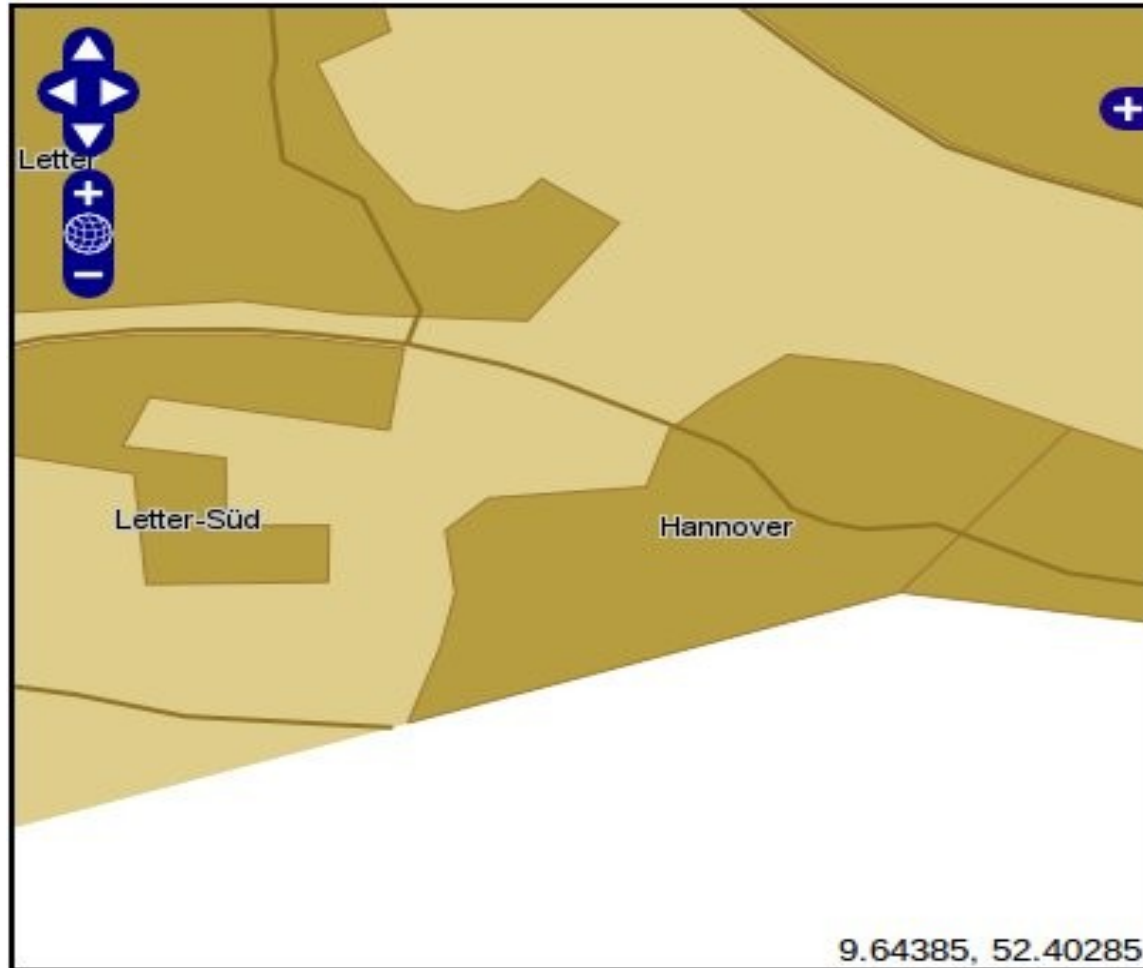


Figure 8: MapProxys with 3x3 Metatiling and 100px MetaBuffer





# MapProxy

## other Features

- Reprojection of the cache on the fly
- Seeding can be limited to a shapefile (or WKT)
  - New PIL makes PNG8 transparent
- Old tile only gets deleted when recreation of the new one is completed
  - White / empty tiles can be linked instead of saved
    - Creation of watermarks



# Comparison Chart

	<b>TileCache</b>	<b>GeoWebCache</b>	<b>MapProxy</b>
Supported clients	TMS Capable Clients, WMS-Clients only with support for fixed scales i.e. OpenLayers; WorldWind	all TMS / WMS-Clients  Stretching / Cropping not configurable, only supports PNG	all TMS/ WMS-Clients  Resampling configurable
Developers	Metacarta Labs	OpenGeo	Omniscale
Support	Mailinglist, Tracker	Mailinglist, Tracker, IRC	Mailinglist, Tracker, commercial support
Supported services	WMS, WorldWind, TMS 1.0.0	WMTS, WMS-C, WMS, TMS 1.0.0, KML	WMS 1.0.0, 1.1.1, 1.3.0 TMS 1.0.0 KML 2.2
Functionality of the WMS:			
GetFeatureInfo	Not possible	possible	possible
GetLegend	Not possible	possible	Not possible

# Comparison Chart

	<b>TileCache</b>	<b>GeoWebCache</b>	<b>MapProxy</b>
Displayproblems with labels and symbols	Can be eliminated with Metatiles and MetaBuffer, but only in JPEG / GIF-Format → low quality	Can be eliminated with Metatiles and Gutter, problems in practice → still cutoffs in labels and symbols	Can be eliminated with Metatiles and MetaBuffer, works well
Installation and configuration	simple	moderate	simple / moderate
Avoiding white tiles	no	no	yes
Reprojection on the fly	no	yes, if used in Geoserver-Bundle	yes, native
Seeding	yes	yes	yes
Caching on demand (over WMS)	no	yes	yes

# TileCaching problems

## Refilling the cache needs time!

- Select layers wisely

## Cutoff Labels and Symbols:

Can be *minimized* with Metatiling and using a Metabuffer

- Problems can be solved if you have access to the WMS configuration:
  - Set the dynamic positioning to fixed



# Live Demo

## Circumstances:

- OpenLayers-Client
- 
- TileServers installed on the same machine
- TileServers use the same configuration:

<i>Tilesize:</i>	<i>256x256</i>
<i>SRS:</i>	<i>EPSG:900913 / 31466</i>
<i>Metatiling:</i>	<i>1x1 – 1 Tile</i>
<i>MetaBuffer / gutter:</i>	<i>0 Pixel</i>
<i>Imageformat:</i>	<i>JPEG / PNG</i>